

LONG TERM PLANNING
SUBJECT: ART

Nursery

Artist- Paul Klee (All Year)

Autumn Term

Spring Term

Summer Term

Explore painting with colours and colour mixing.

- Know about different artists' techniques and practise them.
- Name common primary and secondary colours when exploring paint mixing.
- Know that colours can be mixed to create new colours and shades.
- Know that different paints can create different effects (paint sticks, poster paint, watercolours).
- Begin to choose colours for a purpose.
- Use imagination when exploring colour and materials.
- Explore different materials freely to develop ideas.
- Apply paint using brushes, sponges and other tools with increasing control.
- Talk about colours used in their artwork and explain simple choices.

Explore making lines, marks and shapes through drawing.

Know that artists use different types of lines and marks.
Know that pencils, pens, chalks and felt tips can create different effects.
Know that drawing tools can look different and be used in different ways.
Identify and create straight, curved, wavy, zigzag and spiral lines.
Explore making marks on a range of surfaces.
Use drawing to represent ideas, sounds and movement.
Draw shapes using continuous lines with increasing control.
Experiment with texture through mark making.
Begin to discuss different marks and their effects.

Learn how artists use shapes and lines to represent facial features and emotions.

Revisited: EYFS Autumn 1

- Know that shapes and lines can be used to represent facial features.
- Know that different lines and shapes can show different expressions.
- Know that artists make choices about features to communicate feelings and ideas.
- Use simple shapes to represent a face.
- Draw eyes, noses, mouths and hair using a range of marks.
- Explore how changes to facial features can represent emotions such as happiness, sadness, surprise or anger.
- Develop confidence in drawing recognisable facial features.
- Talk about the choices made when drawing faces and expressions.

LONG TERM PLANNING
SUBJECT: ART

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	Reception					
	Autumn Term– Key Person –		Spring Term– Key Person –		Summer term– Key Person –	
Art and Design Discipline-	My Home		My Country		My World	
Formal element (skill)	Draw a picture of themselves (assessment) Learn to get out the paints Christmas cards – Seurat Shape and Colour – Explore how simple shapes can be combined to represent people and objects. Develop drawing skills by creating closed shapes with continuous lines and adding increasing detail. Observe and identify features of the face and body, using shape, line and colour to create a self-portrait. Build confidence in representing ideas and experiences through drawing while developing artistic vocabulary linked to colour and facial features. Skills Progression	Christmas cards Clay baubles Shape, Colour and Pattern – Explore the work of Georges Seurat and investigate how artists use dots to create pictures through a technique called Pointillism. Develop drawing skills by creating closed shapes using simple geometric forms such as squares and triangles. Explore colour and colour-mixing while applying paint using repeated dots to build pattern, texture and detail. Use shape, colour and pattern to create a festive design for a Christmas card. Skills Progression • Create closed shapes using continuous lines. • Identify and draw simple shapes	Colour mixing Colour, Texture and Pattern – Explore the work of Georges Seurat and investigate how artists can create images using dots. Develop painting skills by experimenting with Pointillism and splatter-painting techniques. Use colour, texture and repeated marks to represent exciting events such as fireworks, exploring how art can show movement, sound and energy. Skills Progression • Explore different materials and painting tools. • Use paint to make dots and marks.	Mothers day cards	World art day – sponge painting	Fathers day cards Paint and textures Draw themselves – assessment

LONG TERM PLANNING
SUBJECT: ART

	• Make marks using a range of drawing tools. • Create closed shapes with continuous lines. • Combine simple shapes to represent a person. • Identify and draw key facial and body features: ○ eyes ○ nose ○ mouth ○ face ○ shoulders ○ arms ○ hands ○ fingers ○ legs ○ feet • Use colour purposefully when creating artwork. • Add increasing detail to drawings. • Develop and refine ideas through	- such as squares and triangles. • Explore colour through painting activities. • Experiment with colour mixing. • Understand that Pointillism uses small dots to build an image. • Use a paintbrush to apply paint in dot patterns. • Develop control when painting within shapes. • Use dots to create texture and decorative effects. • Create a Christmas card inspired by Georges Seurat's style. • Share and discuss finished artwork with others. Artist Study Georges Seurat was a French artist best known for developing Pointillism, a painting technique that uses many small coloured dots to create an image.	• Understand that Pointillism is a painting technique using dots. • Experiment with splatter painting to create different effects. • Use colour to express ideas, feelings and experiences. • Represent movement and loud noises through art. • Create texture using paint and repeated marks. • Develop control when using paintbrushes. • Create a firework picture inspired by Seurat's use of dots. • Talk about and share finished			
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LONG TERM PLANNING
SUBJECT: ART

	observation and discussion. • Create a self-portrait showing the whole body. • Talk about and evaluate their own artwork and the work of others.	When viewed from a distance, the dots blend together to form shapes, colours and details. Born: 2 December 1859, Paris, France Died: 29 March 1891, Paris, France	artwork with others.			
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LONG TERM PLANNING
SUBJECT: ART

Year 1			
Autum term – Key Person – Vincent Van Gogh <i>Enquiry Question</i> – Vincent Van Gogh - How does Van Gogh create pattern using different colours and brushstrokes?		Spring Term – Key Person – Clarice Cliff <i>Enquiry Question</i> – How can I create shapes and patterns using different objects to print?	Summer term – Key Person – Vincent Van Gogh <i>Enquiry Question</i> - How can I use a variety of lines to create an observational drawing of a house?
Art and Design Discipline-	Painting- Skills Progression Across the Block Take Inspiration from the Greats - Describe the work of Vincent Van Gogh. - Discuss likes, dislikes, colours, patterns and feelings inspired by <i>The Starry Night</i>. - Recognise features of Van Gogh's style. Develop Ideas - Create tints by adding white to a colour. - Create shades by adding black to a colour. - Experiment with colour mixing. Develop Ideas & Master Techniques - Use a variety of brushes to create different marks. - Explore pattern, texture and tone through brushstrokes. - Compare the effects of different painting techniques. Master Techniques - Apply colour mixing, texture and brushstroke techniques independently.	Craft and Design Painting Printmaking Take Inspiration from the Greats - Describe the work of Clarice Cliff. - Explore and discuss her patterns, colours and designs. - Recognise key features of her artistic style. - Understand her significance as a female ceramic artist. - Compare and discuss favourite designs and explain preferences. Develop Ideas - Identify and mix primary colours to create secondary colours. - Explore how colour is used within Clarice Cliff's pottery. - Experiment with sketching and adapting patterns. - Develop understanding of colour vocabulary and pattern names. Develop Ideas & Master Techniques - Understand that printing creates a copy. - Explore printing with everyday objects. - Experiment with pressing, rolling, rubbing and stamping techniques. - Create repeated patterns inspired by Clarice Cliff's work. - Evaluate the effects created through different printing processes.	Drawing Take Inspiration from the Greats - Describe the work of Vincent Van Gogh. - Explore and discuss a range of Van Gogh's artworks. - Express opinions about his work through likes, dislikes and emotional responses. - Identify features of Van Gogh's artistic style. - Recall and record key facts about the artist. - Explore examples of his use of mark making and line. Develop Ideas - Identify and create different types of lines, including thick, thin, curved, straight, zigzag and broken lines. - Explore how line can create texture and pattern. - Experiment with a range of drawing materials. - Mimic Van Gogh's drawing techniques and mark making. - Understand that artists use line to communicate movement and detail. Develop Ideas and Master Techniques - Develop observational drawing skills. - Observe closely and draw from a reference image.

LONG TERM PLANNING
SUBJECT: ART

	- Create a Van Gogh-inspired landscape or cityscape. - Evaluate and discuss finished artwork.	Master Techniques - Design an original pottery piece inspired by Clarice Cliff. - Apply knowledge of colour, shape and pattern. - Plan decorative features suitable for a ceramic form. - Explain artistic choices using relevant vocabulary. - Prepare designs for a clay outcome at Gladstone Pottery Museum.	- Begin to understand scale, proportion, perspective and texture. - Use a range of lines to create pattern, tone and detail. - Compare a cold task drawing with an observational drawing to identify progress. - Apply knowledge of line techniques to a study of <i>The Yellow House</i>. Master Techniques - Select appropriate drawing tools for purpose. - Create a detailed observational drawing inspired by Van Gogh. - Use line to create texture, pattern, shape and tone. - Apply techniques such as layering, hatching and cross-hatching. - Demonstrate increased control and confidence in mark making. - Reflect on artistic choices and evaluate outcomes.
Formal Element (Skill)-	Colour, Tone, Texture and Pattern- Explore the work of Vincent Van Gogh and investigate how colour can be mixed to create tints and shades. Develop painting skills by experimenting with a range of brushstrokes to create texture, movement and pattern. Apply knowledge of colour mixing, tone and expressive mark-making to create a Van Gogh-inspired landscape or cityscape painting.	Colour and Pattern – Explore the work of Clarice Cliff and investigate her use of bold block colours, geometric shapes, and repeated patterns. Develop knowledge of primary and secondary colours through colour mixing and apply this understanding to create designs inspired by her pottery. Printing and Texture – Explore printing using everyday objects to create repeated patterns and motifs. Experiment with pressing, dragging, rolling and stamping techniques to create a variety of marks and effects.	Line, Pattern, Texture and Tone – Explore the work of Vincent Van Gogh and investigate how artists use line to create shape, texture, pattern and tone. Experiment with a range of mark-making tools including pencils, charcoal and pastels to create different types of lines. Develop observational drawing skills through careful study of <i>The Yellow House</i>, considering scale, proportion, texture and detail. Apply a variety of line techniques to create an expressive drawing inspired by Van Gogh's work.

LONG TERM PLANNING
SUBJECT: ART

		Design – Apply knowledge of colour, pattern and shape to design an original pottery piece inspired by Clarice Cliff in preparation for clay work at Gladstone Pottery Museum. •	
Artist Study	Vincent Van Gogh was a Dutch Post-Impressionist painter whose work is known for its bold colours, expressive brushstrokes and emotional qualities. One of his most famous paintings is <i>The Starry Night</i> (1889), which uses swirling lines, rich blues and contrasting yellows to create movement and mood. Born: 30 March 1853, Zundert, Netherlands. Died: 29 July 1890, Auvers-sur-Oise, France.	Clarice Cliff was a British ceramic artist and designer famous for her brightly coloured pottery and bold geometric patterns. Working during the Art Deco period, she became one of the most influential female designers in British ceramics. Her work often featured vibrant colours, abstract shapes, landscapes, flowers and repeated motifs, seen in collections such as <i>Bizarre</i>, <i>Crocus</i>, <i>Ravel</i>, <i>Chintz</i> and <i>Lucerne</i>. Children will explore Clarice Cliff's designs and the historical importance of women in the pottery industry, making links to the pottery heritage of Stoke-on-Trent. Born: 20 January 1899, Tunstall, Stoke-on-Trent, England. Died: 23 October 1972, Stoke-on-Trent, England. •	Vincent Van Gogh was a Dutch Post-Impressionist painter whose work is known for its bold colours, expressive brushstrokes and emotional qualities. One of his most famous paintings is <i>The Starry Night</i> (1889), which uses swirling lines, rich blues and contrasting yellows to create movement and mood. Born: 30 March 1853, Zundert, Netherlands. Died: 29 July 1890, Auvers-sur-Oise, France.

LONG TERM PLANNING
SUBJECT: ART

Year 2			
Autumn Term– Key Person – Yayoi - <i>Enquiry Question - How can I use a range of dots and colours to create pattern on my Yayoi Kusama inspired pumpkin?</i>		Spring Term– Key Person – Henri Rousseau <i>Enquiry Question - How can I show pattern and texture in my jungle (Henri Rousseau) inspired artwork?</i>	Summer Term– Key Person – Yayoi <i>Enquiry Question - What techniques and media can I use to create an exciting collage (inspired by Yayoi Kusama)?</i>
Art and Design Discipline	Drawing Craft and Design Sculpture Take Inspiration from the Greats - Describe the work of Yayoi Kusama. - Explore and discuss a range of Kusama's artworks. - Identify common features within her work, including dots and repetition. - Express likes, dislikes and personal responses. - Recall and record key facts about the artist. - Recognise Kusama's influence on contemporary art. Develop Ideas - Explore the formal elements of colour, shape and pattern. - Create patterns using a range of dots. - Experiment with different tools and materials to produce dots. - Investigate size, spacing and repetition in pattern making. - Use a variety of colours to create visual impact.	Drawing Painting Take Inspiration from the Greats - Describe the work of Henri Rousseau. - Explore and discuss a range of Rousseau's jungle paintings. - Identify key features including layered foliage, hidden animals, patterns and textures. - Express likes, dislikes and personal responses. - Recall and record facts about the artist. - Understand that Rousseau used imagination and observation to create his artwork. Develop Ideas - Explore the formal elements of line, pattern and texture. - Investigate how lines can create leaf shapes and foliage. - Experiment with thick, thin, curved, straight, repeated and overlapping lines. - Use dots, dashes and cross-hatching to create texture. - Apply colour thoughtfully to enhance pattern and texture. - Study natural forms through observation. Develop Ideas and Master Techniques - Develop observational drawing skills.	Collage Printmaking Craft and Design Take Inspiration from the Greats - Describe the work of Yayoi Kusama. - Explore a range of Kusama's artworks. - Discuss likes, dislikes and personal responses. - Identify key features including dots, repetition, bright colours and pattern. - Recall and record facts about the artist. - Recognise Kusama's distinctive artistic style. Develop Ideas - Explore colour, pattern and shape through printing. - Create patterned backgrounds using paint and textured printing materials. - Experiment with repeated dots and overlapping patterns. - Investigate how colour choice affects artwork. - Develop understanding of repetition within design. Develop Ideas and Master Techniques - Create mushroom collages inspired by Kusama's artwork. - Cut, colour and arrange shapes carefully. - Apply dots, patterns and bold colours to designs.

LONG TERM PLANNING
SUBJECT: ART

	• Begin to understand complementary and contrasting colours (Year 2). Develop Ideas and Master Techniques • Understand the concept of installation art. • Explore Kusama's pumpkin sculptures and installations. • Learn paper mâché construction techniques. • Create a three-dimensional pumpkin form. • Plan decorative patterns using dots and colour combinations. • Apply understanding of pattern and repetition to a sculptural outcome. Master Techniques • Decorate a paper mâché pumpkin using a range of dot techniques. • Apply knowledge of colour, pattern and shape. • Use contrasting or complementary colours purposefully. • Contribute artwork to a collaborative installation. • Evaluate how individual artwork contributes to a larger display. • Reflect on artistic decisions and creative outcomes.	• Understand and use vocabulary including observation, texture, scale, proportion and perspective. • Draw jungle animals from observation. • Use line and pattern to create fur, feathers, scales and other textures. • Improve accuracy through comparison of cold and hot tasks. • Apply knowledge of tone, texture and proportion to animal studies. Master Techniques • Create a Henri Rousseau-inspired jungle artwork. • Design and paint a layered jungle background using foliage and pattern. • Apply a range of mark-making techniques to create texture. • Draw and add an observational animal to a final composition. • Combine drawing and painting skills to create depth and interest. • Use foreground and background effectively within a composition. • Evaluate and discuss finished artwork during a class gallery.	• Explore composition and placement. • Combine printed backgrounds with decorative collage elements. • Make creative choices inspired by artist research. Master Techniques • Design and construct a flower collage composition. • Create a balanced arrangement using shapes, colours and patterns. • Layer materials to create visual interest. • Apply understanding of Kusama's use of repetition and dots. • Reflect on artistic choices and evaluate outcomes. • Produce a finished artwork inspired by a contemporary artist.
Formal Element (Skill)	Colour, Shape and Pattern – Explore the work of Yayoi Kusama and investigate how artists use colour, shape and repetition to create pattern. Experiment with a variety of tools and materials to create dots of different sizes, colours and textures. Develop an understanding of contrasting and	Line, Pattern, Texture and Tone – Explore the work of Henri Rousseau and investigate how artists use line, pattern and texture to create detailed natural environments. Experiment with a range of mark-making techniques to create foliage, leaves and animal textures. Develop observational drawing skills through careful study of jungle animals, considering scale,	Colour, Pattern and Shape – Explore the work of Yayoi Kusama and investigate how artists use dots, repetition, colour and pattern to create striking artwork. Experiment with printing techniques using dotted packing materials, paint and collage to create patterned backgrounds inspired by Kusama's signature style. Develop understanding of how repeated shapes

LONG TERM PLANNING
SUBJECT: ART

	complementary colours (Year 2) and apply this knowledge to create Kusama-inspired patterned artworks. Form and Sculpture – Explore three-dimensional art through the creation of paper mâché pumpkins inspired by Yayoi Kusama's famous installations. Develop modelling and construction techniques to create a sculptural form before applying decorative surface patterns. Installation Art – Investigate how artists create immersive environments and collaborative artworks. Contribute an individual sculpture to a larger class installation inspired by Kusama's pumpkin exhibitions.	proportion and detail. Apply drawing and painting techniques to create a Rousseau-inspired jungle composition featuring layered foliage and a foreground animal. Composition and Layering – Explore how artists create depth through foreground, middle ground and background. Develop understanding of how overlapping shapes, patterns and tonal variation can create the illusion of a dense jungle environment.	and colour combinations can create bold visual impact. Collage – Explore cutting, arranging and layering paper shapes to create imaginative compositions. Develop skills in composition by designing and assembling mushroom and flower artworks inspired by Kusama's use of colour, repetition and pattern. Composition – Investigate how artists arrange shapes, colours and patterns to create eye-catching artworks. Apply knowledge of colour, shape and pattern to create finished collages inspired by Kusama's contemporary art.
Artist Study	Yayoi Kusama is a Japanese contemporary artist known for her paintings, sculptures, installations and fashion designs. She is often called “The Princess of Polka Dots” because dots appear throughout her artwork. Kusama uses repeated patterns, bright colours and large-scale installations to create immersive artistic experiences. One of her best-known themes is the pumpkin, which appears in many of her sculptures and installations around the world. Children will explore Kusama's use of dots, pattern, colour and repetition before creating their own collaborative installation artwork inspired by her style. Born: 22 March 1929, Matsumoto, Japan.	Henri Rousseau was a French Post-Impressionist painter best known for his imaginative jungle paintings. Although Rousseau never travelled to a jungle, he created detailed rainforest scenes inspired by visits to botanical gardens, books and his imagination. His artwork is characterised by rich foliage, hidden animals, layered leaves, strong patterns and detailed textures. Famous works include <i>Tiger in a Tropical Storm (Surprised!)</i>, <i>The Dream</i> and <i>The Hungry Lion Throws Itself on the Antelope</i>. Children will explore Rousseau's use of observation and imagination, studying how he used line, pattern, texture and layering to create vibrant jungle scenes. Born: 21 May 1844, Laval, France.	Yayoi Kusama is a Japanese contemporary artist known for her paintings, sculptures, installations, fashion and performance art. She is often called “The Princess of Polka Dots” because dots appear throughout her artwork. Kusama uses repetition, bold colours and pattern to create imaginative and immersive pieces. Her work includes mushrooms, flowers, pumpkins and large-scale installations that transform spaces through repeated shapes and colour. Children will explore Kusama's use of dots, repetition and vibrant colour before creating printed backgrounds, mushroom collages and flower collage compositions inspired by her style. Born: 22 March 1929, Matsumoto, Japan. Known for: Dots, pattern, repetition, installations, sculptures and contemporary art.

LONG TERM PLANNING
SUBJECT: ART

Known for: Dots, pumpkins, installation art, sculptures, paintings and immersive environments.

Died: 2 September 1910, Paris, France.

Key Stage 1 vocab list

Key stage 1 Pupils should be taught:

Pupils should be taught:

- ✓ To use a range of materials creatively to design and make products.
- ✓ To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.
- ✓ To develop a wide range of art and design techniques using:
 - colour
 - pattern
 - texture
 - line
 - shape
 - form
 - space
- ✓ To learn about the work of a range of artists, craft makers and designers.
- ✓ To describe similarities and differences between different artistic practices and disciplines.
- ✓ To make links between the work of artists and their own artwork.